## BOAZ CITY SCHOOLS SYSTEM 126 Newt Parker Drive Boaz, AL 35957

## **EXTENDED DAY APPLICATION**

	Name.	First Middle SS#				
	Last	First	Middle	;		
	Present Address:					
		Street or Route		City	State	Zip Code
	Telephone:	Alternate telephone				
	Have you ever been convicted of a felony or misdemeanor? If so, explain					
	Are you presently worl	king in Boaz School	l Systems? Yes	or	No	. If
	yes, in what status:					
	T 1 1 1	4 • •		0.4		
	Regular teacher	Aide		_ Other _		•
				_ Other _		•
	Educational and Profession	al Training				
	Educational and Profession  Name of School		Degree	Other _ Year of Graduatio		Years Spen
High School	Educational and Profession  Name of School	al Training		Year of		
High School College	Educational and Profession  Name of School	al Training		Year of		
College	Educational and Profession  Name of School	al Training		Year of		
College	Educational and Profession  Name of School	al Training		Year of		
	Educational and Profession  Name of School	al Training		Year of		
College University Graduate	Educational and Profession  Name of School	al Training		Year of		
College University Graduate	Educational and Profession  Name of School	al Training		Year of		
College University Graduate	Educational and Profession  Name of School	al Training		Year of		

It is the policy of the Boaz City School System that no person shall be denied employment, be excluded from participation in, be denied the benefits of, or subject to discrimination in any program or activity on the basis of sex, race, religion, handicap, national origin, age, or ethic background.

NOTE: Any false information knowingly given on this application is ground for dismissal.

FORMER EMPLOYERS (List below last four employers, starting with last one first). Type of Work Date Name & Address No. of Reason for leaving Years Month & Year Of Employer From То То From То From From To **REFERENCES** Name Position Address & Phone # 1. 2. 3. 4. 5. Signature **Date CENTRAL OFFICE USE** REFERENCE CHECK Results of Reference Check Results of other Checks